2018 MAT paper - Q2 (3 pages; 18/10/23)

Solution

(i)
$$TS(x, y) = T(x + 1, y) = (-y, x + 1)$$

and $ST(x, y) = S(-y, x) = (-y + 1, x)$
Thus $TS(x, y) \neq ST(x, y)$

(ii)
$$T^{2}(x, y) = T(-y, x) = (-x, -y)$$

 $T^{3}(x, y) = T(-x, -y) = (y, -x)$
 $T^{4}(x, y) = T(y, -x) = (x, y)$

Thus $T^n(x, y) = T(x, y)$ when *n* is a multiple of 4.

(iii) 1st Part

 $(x, y) \rightarrow (-x, -y)$ from T^2 Then $(-x, -y) \rightarrow (-x + 1, -y)$ from *S* And $(-x + 1, -y) \rightarrow (x - 1, y)$ from T^2 Thus $T^2ST^2(x, y) = (x - 1, y)$

2nd Part

Justification for 5 being the minimum number of transformations needed:

At least one *S* is required, in order to produce the 1 in (x - 1, y).

Each application of *T* causes the *x* to switch from appearing in the 1st to appearing in the 2nd coordinate, or vice-versa. Hence, to obtain (x - 1, y) from (x, y), there must be an even number of *Ts*.

But each application of *T* that leaves the *x* in the 1st coordinate, also changes the sign of the *x*, so that the required number of *Ts* cannot be two (otherwise we would be left with a -x in the 1st coordinate). But as no *Ts* is not possible (as no -1 would ever appear), the minimum number of *Ts* is 4, which together with the required *S* means that 5 is the minimum total number of transformations.

(iv) (a, 0) can be obtained from (0,0) by a or -a applications of either S or U (depending on whether a is positive or negative).

To show that (a, b) can then be obtained from (a, 0):

 $T^{3}(x, y) = (y, -x)$, from (ii)

Then $ST^{3}(x, y) = (y + 1, -x)$

and $TST^{3}(x, y) = (x, y + 1)$

Similarly, $TUT^{3}(x, y) = (x, y - 1)$

Thus *b* or -b applications of either *S* or *U* (depending on whether *b* is positive or negative) will convert (*a*, 0) to (*a*, *b*).

And so (a, b) can be obtained from (0,0).

(v) 1st Part

C has equation $y = (x + 1)^2 + 1$

S represents a translation of 1 in the *x* direction

So, applying *S* to *C* produces $y = ([x - 1] + 1)^2 + 1 = x^2 + 1$

2nd Part

T represents a reflection in y = x, followed by a reflection in the *y*-axis.

The reflection in y = x produces $x = (y + 1)^2 + 1$,

And then the reflection in the *y*-axis produces $-x = (y + 1)^2 + 1$

Or $x + (y+1)^2 + 1 = 0$