A Level & Further Maths Topics by Exam Board - Mechanics (8 pages; 7/8/19)

A Level

M: material common to AS and AL

M*: material for 2nd year of AL only

Further Maths

OCR

M: material common to AS and AL

M*: material for 2nd year of AL only

OCR B (MEI)

Mechanics a [Ma] ('minor'; 1st half of 'major') [can be taken at either AS and AL]

Mechanics b [Mb] (2nd half of 'major') [can be taken at either AS and AL]

AQA

M: material common to AS and AL

M*: material for 2nd year of AL only

Note: AQA specifications don't give any guidance, but there are useful notes for OCR, MEI & EDX, which can sometimes be referred to.

EDX

M1: material common to AS

M1*: material for 2nd year of AL only

M2: material common to AS

M2*: material for 2nd year of AL only

	fmng reference (Y⇒ note	OCR	OCR B (MEI)	AQA	EDX
	exists)				
Introduction					
terminology associated with			M		
simplifying assumptions					
SI units		M	<mark>M</mark>	<mark>M</mark>	M
derived quantities		M	<mark>M</mark>	<mark>M</mark>	M
particle model		M	<mark>M</mark>		
Centre of Mass	Y				
Introduction		M*	Ma	M	M2
Triangular lamina			Ma		
Composite plane figure		M*	Ma	M	M2
Composite rigid body		M*	Ma	M	M2*
Use of integration					
- lamina		M*	Mb	M*	M2*
- solid of revolution		M*	Mb	M*	
- non-uniform body					M2*
Suspension from point		M*	Ma	M*	M2*
Toppling / sliding		M*	Ма	M*	M2*

Circular Motion					
Uniform circular motion	Y				
Introduction		M	Mb	M	M2
Conical pendulum		M	Mb	M*	M2
Banked track		M	Mb		M2
Motion in a vertical circle	Y				
Use of energy methods		M	Mb	M*	M2*
Use of components of acceleration		M*	Mb	M*	M2*
Motion involving freefall		M*	Mb		
Differential Equations					
SHM	DE:	see Pure	see Pure	see Pure	M2*
	Oscillations				
Dimensional analysis		M	Ма	M	M
Energy, Work & Power					
Energy					
KE & PE	Energy	M		M	M1
use of scalar product		M*			
Work					
Introduction		M	Ma	M	M1
2D force		M*			

Variable force		M*		M	
Hooke's law	Y				
Introduction		M*	Mb	M	M1*
Elastic PE		M*	Mb	M	M1*
Conservation of energy	Energy				
Introduction		M	Ma		M1
Work-energy principle		M	Ma		M1
Power					
Average power		M	Ma		
P = Fv		M	Ma	M	M1
Variable resistance					M1
use of scalar product		M*			
Forces					
Force diagrams		<mark>M</mark>	M	assumed	assumed
Newton's 1st law		<mark>M</mark>	<mark>M</mark>	<mark>M</mark>	<mark>M</mark>
Newton's 2nd law		M	<mark>M</mark>	<mark>M</mark>	<mark>M</mark>
Situations where forces need to be		M*	assumed	<mark>M*</mark>	<mark>M*</mark>
resolved					
Gravity & weight		M	M	M	M
Newton's 3rd law		M	M	M	M
connected particles		M M	<mark>M</mark>	<mark>M</mark>	<mark>M</mark>
smooth pulleys		M	<mark>M</mark>	M	M

Use of polygon of forces		M	M		
Resultants of forces		M*	M,M*	M*	M*
Equilibrium of particle		M	M, M*,	M	M
			Ma		
Equilibrium of rigid body in plane		<mark>M*</mark> ,M*	<mark>M*</mark> ,Ma	M*,M*	M*,M2
(moments)					
Friction	Y				
Introduction		M			
components of contact force: normal		M*	M*	M*	
& friction					
Coeff. of friction		<mark>M*</mark>	<mark>M*</mark> ,Ma	<mark>M*</mark>	<mark>M*</mark>
Vectors			Ma		
Impulse & Momentum	Y				
Impulse-momentum eq'n &		M	Ma	M	M1
conservation of momentum - 1D					
Impulse-momentum eq'n &		M*		M	M1*
conservation of momentum - 2D					
Impulse-momentum eq'n, with		M*		M	
variable force (1D)					
Direct impact of spheres (incl. coeff.		M	Ma	M	M1
of rest.)					
Impact of sphere on level plane		M	Ma	M	M1

Oblique impact of sphere on plane	Oblique impact with plane	M*	Mb	M?	M1*
Oblique impact of spheres	Oblique impacts	M*	Mb		M1*
Kinematics					
terminology		M	M	M	M
displacement-time graphs		M	M	M	M
velocity-time graphs		<mark>M</mark>	M	M	M
accel-time graphs			M M		
suvat eq'ns		M M	M .	M	M .
- derivation:		<mark>M</mark>	M	M	<mark>M</mark>
(i) integration					
(ii) graphs					
(iii) other suvat eq'ns					
2D vector form of suvat eq'ns		M*	M*	M*	M*
Use of calculus	Y Y	M M	<mark>M</mark> ,Mb	M M	<mark>M</mark> ,M2
- using 2D vectors		<mark>M*</mark>	M*	M*	M*
Finding cartesian eq'n of path from			M*		
vector components of position					
Velocity vector giving direction of motion		M*	M*		

Projectiles	Y	<mark>M*</mark>	<mark>M*</mark> ,Mb	<mark>M*</mark>	<mark>M*</mark>