

Differential Equations: Approximate methods

(10 pages; 21/1/20)

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(1) Tangent Fields

Whether or not an **analytical** (ie non-approximate) solution exists for a differential equation of the form $\frac{dy}{dx} = f(x, y)$, it will be possible to plot the **direction indicators** for the curve.

Example 1: $\frac{dy}{dx} = x + y$

Figure 1 below shows the direction indicators at various points, whilst Figure 2 shows the family of solutions of the equation. (This can be shown to be $y = Ae^x - x - 1$.)

An **isocline** is a locus of points for which the direction indicators are the same. Here, for example, the line $y = -x$ is an isocline where the gradient of the direction indicator is 0.

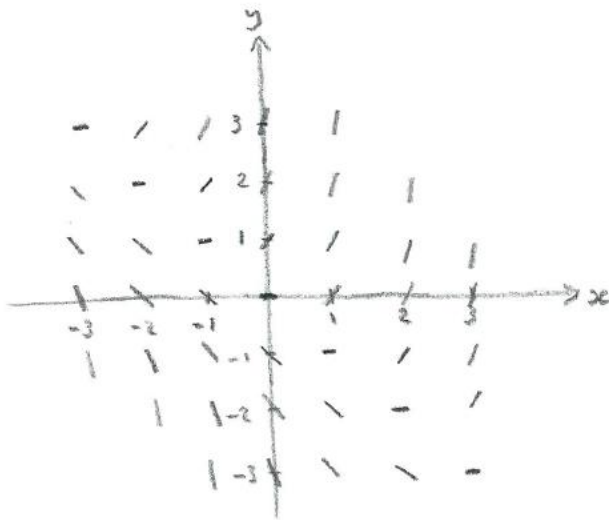


Figure 1

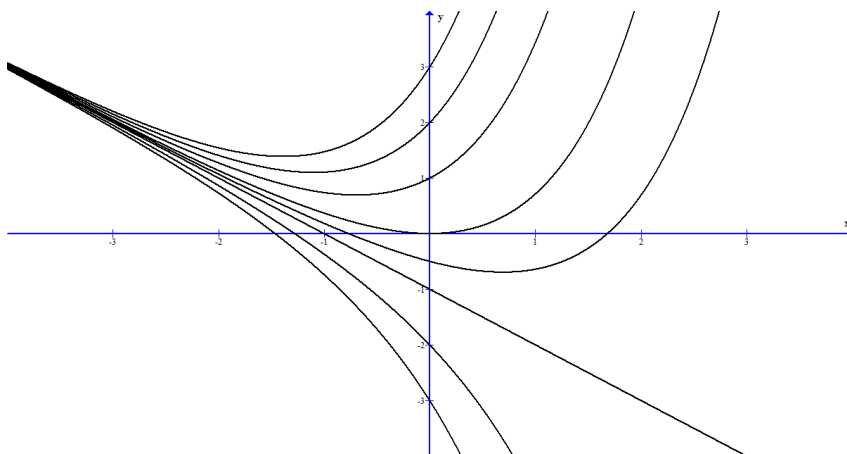
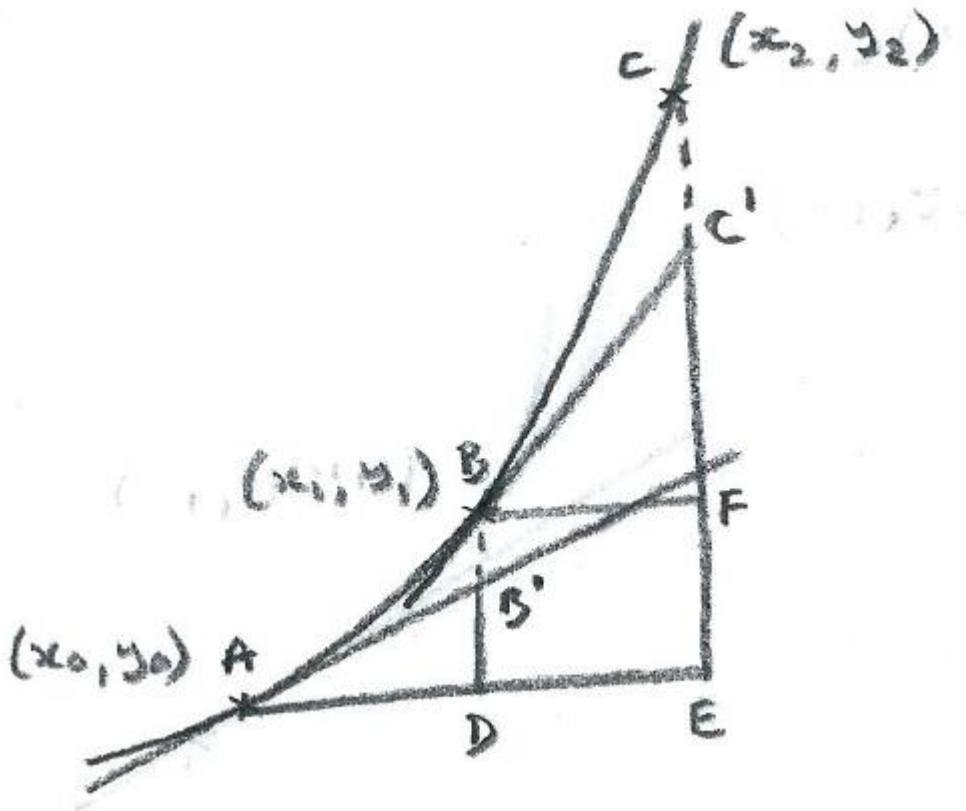


Figure 2

(2) Euler's Method (for 1st order equations)

Referring to the diagram below, AB' is the tangent to the curve at A , and $x_1 = x_0 + h$.



$$\left. \frac{dy}{dx} \right|_{x=x_0} = \frac{B'D}{AD} \approx \frac{BD}{AD} = \frac{y_1 - y_0}{x_1 - x_0} = \frac{y_1 - y_0}{h} \quad \text{or} \quad y_1 \approx y_0 + h \left. \frac{dy}{dx} \right|_0$$

Also, BC' is the tangent to the curve at B , and $x_2 = x_1 + h$.

$$\text{And} \quad \left. \frac{dy}{dx} \right|_{x=x_1} = \frac{C'F}{BF} \approx \frac{CF}{BF} = \frac{y_2 - y_1}{x_2 - x_1} = \frac{y_2 - y_1}{h} \quad \text{or} \quad y_2 \approx y_1 + h \left. \frac{dy}{dx} \right|_1$$

and so on.

(Note however, that the value of y_1 used in the estimate of y_2 will itself be an estimate, and that the value of $\left. \frac{dy}{dx} \right|_1$ will be obtained from the differential equation, and will be based on the estimated value of y_1 . The positions of B' and C will therefore be distorted.)

Given a differential equation of the form $\frac{dy}{dx} = f(x, y)$, and a value for y_0 , the iterative formula

$$y_r \approx y_{r-1} + h \left. \frac{dy}{dx} \right|_{r-1}$$

can be applied to obtain approximate values of y_r for $r \geq 1$.

Note: The method will be more accurate when the gradient is not changing that rapidly; ie where the magnitude of $\frac{d^2y}{dx^2}$ is small. In other words, the accuracy depends on the degree of concavity (where $\frac{d^2y}{dx^2} < 0$) or convexity (where $\frac{d^2y}{dx^2} > 0$).

Example 2: $\frac{dy}{dx} = x + y$, where $y = 0$ when $x = 0$

With $x_0 = 0$, $y_0 = 0$ and $h = 0.1$,

$$x_1 = 0.1, \quad y_1 = 0 + 0.1(0 + 0) = 0$$

$$x_2 = 0.2, \quad y_2 = 0 + 0.1(0.1 + 0) = 0.01$$

$$x_3 = 0.3, \quad y_3 = 0.01 + 0.1(0.2 + 0.01) = 0.031$$

Notes

(i) Considering the triangle ADB' in the diagram, $\left. \frac{dy}{dx} \right|_0$ can be thought of as the scaling factor that has to be applied to AD , in order to obtain $B'D$.

(ii) Given that the true value of y_0 is known, $\left. \frac{dy}{dx} \right|_0$ obtained from $\frac{dy}{dx} = x + y$ will be the true gradient of the curve at (x_0, y_0) ; but $\left. \frac{dy}{dx} \right|_1$ will only be an approximation to the gradient at (x_1, y_1) , as it is based on the approximate value y_1 .

(3) Improved estimate for Euler's method

If α is a particular value of x , then, for small values of h , it can be shown that the estimate of y at $x = \alpha$, $y(\alpha)$ is approximately a linear function of h ; i.e. $y(\alpha) \approx mh + c$ (*)

By carrying out Euler's method for two values of h , and obtaining a value for $y(\alpha)$ in each case, two simultaneous equations of the form (*) are created, and these can be solved to obtain a value for c . This value is then equivalent to putting $h = 0$, and is thus an improved value for $y(\alpha)$.

For Example 2, with $h = 0.05$,

$$x_1 = 0.05, \quad y_1 = 0 + 0.05(0 + 0) = 0$$

$$x_2 = 0.1, \quad y_2 = 0 + 0.05(0.05 + 0) = 0.0025$$

$$x_3 = 0.15, \quad y_3 = 0.0025 + 0.05(0.1 + 0.0025) = 0.007625$$

$$x_4 = 0.2, \quad y_4 = 0.007625 + 0.05(0.15 + 0.007625) = 0.01550625$$

Thus, with $\alpha = 0.2$ and $h = 0.05$, an estimate for $y(0.2)$ is 0.01550625 or 0.0155 (3sf)

We can then write $0.01550625 = m(0.05) + c$ (1)

Earlier we obtained the estimate of 0.01 for $y(0.2)$, with $h = 0.1$, and this gives $0.01 = m(0.1) + c$ (2)

Then $2 \times (1) - (2)$ gives $c = 0.0310125 - 0.01 = 0.0210125$, and hence an improved estimate for $y(0.2)$ is 0.0210 (3sf)

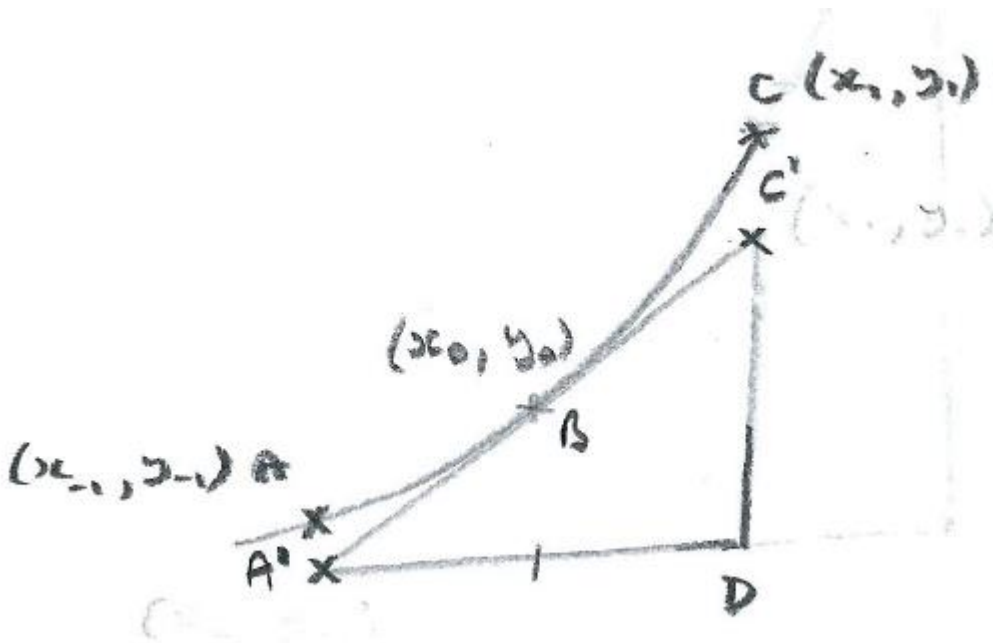
The true value is $e^{0.2} - 0.2 - 1 = 0.0214$ (3sf).

To summarise:

	estimate of $y(0.2)$
$h = 0.1$	0.01
$h = 0.05$	0.0155
$h \approx 0$	0.0210
	0.0214 (true value)

(4) Midpoint method (for 1st order equations)

An improvement can usually be made to Euler's method by considering approximations to the y -coordinate either side of y_0 (see diagram below, where $A'BC'$ is the tangent to the curve at B).



Then $\frac{dy}{dx} \Big|_0 = \frac{C'D}{A'D} \approx \frac{y_1 - y_{-1}}{x_1 - x_{-1}} = \frac{y_1 - y_{-1}}{2h}$ or $y_1 \approx y_{-1} + 2h \frac{dy}{dx} \Big|_0$

This produces the iterative formula:

$$y_r \approx y_{r-2} + 2h \frac{dy}{dx} \Big|_{r-1}$$

The midpoint method requires two initial values of y in order to carry out the iterations (y_1 will be needed in order to obtain an approximate value for $\frac{dy}{dx} \big|_1$, so that the above formula can be used to find y_2). If only one value is provided, then Euler's method may be used to find an approximate value for the second.

Example 2 (again): $\frac{dy}{dx} = x + y$, where $y = 0$ when $x = 0$

with $h = 0.1$ again.

Solution

$x_0 = 0$, $y_0 = 0$ again.

$$x_1 = 0 + 0.1 = 0.1$$

Euler's method is applied to find y_1 , to give $y_1 = 0$, as before.

$$\text{Then } \frac{dy}{dx} \big|_1 \approx x_1 + y_1 = 0.1 + 0 = 0.1$$

$$x_2 = 0.1 + 0.1 = 0.2$$

By the midpoint formula, $y_2 \approx y_0 + 2h \frac{dy}{dx} \big|_1$,

$$\text{so that } y_2 \approx 0 + 2(0.1)(0.1) = 0.02$$

$$x_3 = 0.2 + 0.1 = 0.3$$

$$\text{Then } \frac{dy}{dx} \big|_2 \approx x_2 + y_2 = 0.2 + 0.02 = 0.22$$

$$y_3 \approx y_1 + 2h \frac{dy}{dx} \big|_2,$$

$$\text{so that } y_3 \approx 0 + 2(0.1)(0.22) = 0.044$$

[This compares with 0.031 by Euler's method.]

(5) 2nd Order method

Iterative formula:

$$y_r = -y_{r-2} + 2y_{r-1} + h^2 \frac{d^2y}{dx^2} \Big|_{r-1}$$

Derivation: As $\frac{d^2y}{dx^2}$ is the gradient of $\frac{dy}{dx}$, $\frac{d^2y}{dx^2} \Big|_0 \approx \frac{\frac{dy}{dx} \Big|_0 - \frac{dy}{dx} \Big|_{-1}}{h}$

[Notice that we are looking backwards this time, whereas Euler's method looks forward with $\frac{dy}{dx} \Big|_0 = \frac{y_1 - y_0}{h}$]

$$= \frac{\left(\frac{y_1 - y_0}{h}\right) - \left(\frac{y_0 - y_{-1}}{h}\right)}{h} = \frac{(y_1 - y_0) - (y_0 - y_{-1})}{h^2} = \frac{y_1 - 2y_0 + y_{-1}}{h^2}$$

$$\Rightarrow h^2 \frac{d^2y}{dx^2} \Big|_0 \approx y_1 - 2y_0 + y_{-1}$$

$$\Rightarrow y_1 \approx -y_{-1} + 2y_0 + h^2 \frac{d^2y}{dx^2} \Big|_0,$$

which gives the required iterative formula.

Example 3: $\frac{d^2y}{dx^2} = x(x + y)$, given that when $x = 1, y = 2$ and

$$\frac{dy}{dx} = 1; \text{ with } h = 0.1$$

Solution

Method 1 (using Euler's formula)

$$x_0 = 1, y_0 = 2$$

$$x_1 = x_0 + h = 1 + 0.1 = 1.1$$

Use Euler's method obtain an approximate value for y_1 :

$$y_1 \approx y_0 + h \left. \frac{dy}{dx} \right|_0 = 2 + (0.1)(1) = 2.2$$

$$x_2 = x_1 + h = 1.1 + 0.1 = 1.2$$

Then the formula $y_r \approx -y_{r-2} + 2y_{r-1} + h^2 \left. \frac{d^2y}{dx^2} \right|_{r-1}$, together with $\frac{d^2y}{dx^2} = x(x+y)$ gives:

$$\begin{aligned} y_2 &\approx -y_0 + 2y_1 + h^2 \left. \frac{d^2y}{dx^2} \right|_1 \\ &= -y_0 + 2y_1 + h^2 x_1(x_1 + y_1) \\ &= -2 + 2(2.2) + (0.01)(1.1)(1.1 + 2.2) \\ &= 2.4363 \end{aligned}$$

and values for y_3 etc are obtained in the same way.

Method 2 (a more accurate - but longer - approach, using the midpoint formula)

$$x_0 = 1, y_0 = 2$$

$$x_1 = x_0 + h = 1 + 0.1 = 1.1$$

The 2nd order formula $y_r \approx -y_{r-2} + 2y_{r-1} + h^2 \left. \frac{d^2y}{dx^2} \right|_{r-1}$ gives

$$y_1 \approx -y_{-1} + 2y_0 + h^2 \left. \frac{d^2y}{dx^2} \right|_0 = -y_{-1} + 2y_0 + h^2 x_0(x_0 + y_0)$$

$$\text{so that } y_1 \approx -y_{-1} + 2(2) + (0.01)(1)(1 + 2) = -y_{-1} + 4.03 \quad (1)$$

whilst the midpoint formula $y_r \approx y_{r-2} + 2h \left. \frac{dy}{dx} \right|_{r-1}$ gives

$$y_1 \approx y_{-1} + 2h \left. \frac{dy}{dx} \right|_0$$

$$\text{so that } y_1 \approx y_{-1} + 2(0.1)(1) = y_{-1} + 0.2 \quad (2)$$

$$\text{Adding (1) \& (2): } 2y_1 = 4.23 \quad \text{and } y_1 = 2.115$$

[compared with 2.2 by Method 1]

$$\begin{aligned}
 \text{Then } y_2 &\approx -y_0 + 2y_1 + h^2 \left. \frac{d^2y}{dx^2} \right|_1 \\
 &= -y_0 + 2y_1 + h^2 x_1 (x_1 + y_1) \\
 &= -2 + 2(2.115) + (0.01)(1.1)(1.1 + 2.115) \\
 &= 2.265365 \text{ [compared with 2.4363 by Method 1]}
 \end{aligned}$$

(6) General Points

(i) Approximate values of y_n shouldn't be given to too many decimal places (though a reasonably large number of dps should be kept in the intermediate calculations).

If accurate values of y_n are required, then the process can be repeated for smaller h , until no further change occurs, to the required number of decimal places.

(ii) Euler's method can be used (eg to find another value of y_n) whenever either (a) a formula is provided for $\frac{dy}{dx}$, or (b) when a value is given for $\frac{dy}{dx}$ for a particular value of x .