Important Ideas - Transformations (3 pages; 22/10/20)

(1) Translation of
$$\binom{a}{b}$$
: $y = f(x) \rightarrow y - b = f(x - a)$

(2) Stretch of scale factor k in the x direction (eg if k = 2, graph of $y = x^2$ is stretched outwards, so that the x-coordinates are doubled): $y = f(x) \rightarrow y = f(\frac{x}{k})$

Stretch of scale factor k in the y direction: $y = f(x) \rightarrow \frac{y}{k} = f(x)$

(3) Reflection in the *y*-axis: $f(x) \rightarrow f(-x)$ Reflection in the *x*-axis: $y = f(x) \rightarrow -y = f(x)$

(4) Note that, at each stage of a composite transformation, we must be replacing x by either x + a (where a can be negative) or kx (and similarly for y).

(5) Reflection in the line x = L: $y = f(x) \rightarrow y = f(2L - x)$

Reflection in the line y = M: $y = f(x) \rightarrow 2M - y = f(x)$

Justification

A reflection in the line x = L is equivalent to a reflection in the line x = 0, followed by a translation of $\binom{2L}{0}$ (see the diagram below).

Thus
$$y = f(x) \to y = f(-x) \to y = f(-[x - 2L]) = f(2L - x)$$



Similarly for a reflection in the line y = M, so that $y = f(x) \rightarrow -y = f(x) \rightarrow -(y - 2M) = f(x)$ or 2M - y = f(x)

(6) Example: To obtain $y = \sin(2x + 60)$ from y = sinx, **either** (a) stretch by scale factor $\frac{1}{2}$ in the *x* direction, to give $y = \sin(2x)$, and then translate by $\binom{-30}{0}$, to give $y = \sin(2[x + 30]) = \sin(2x + 60)$ **or** (b) translate by $\binom{-60}{0}$, to give $y = \sin(x + 60)$, and then stretch by scale factor $\frac{1}{2}$ in the *x* direction, to give $y = \sin(2x + 60)$ [It is perhaps more awkward to produce a sketch by method (b).]

[Note that, at each stage, we are either replacing *x* by *kx*, or by

 $x \pm a$]

(7) Transformations involving moduli signs

(i)
$$y = f(|x|)$$

f(|x|) = f(x) when $x \ge 0$

f(|x|) = f(-x) when x < 0 (ie the left-hand half of y = f(x) is replaced by the reflection of the right-hand half in the y-axis)

(ii) |y| = f(x)

As $|y| \ge 0$, the graph is undefined where f(x) < 0.

Where $f(x) \ge 0$, the graph of |y| = f(x) is that of y = f(x), together with its reflection in the *x*-axis.

(8) A rotation of 180° is equivalent to a reflection in the line x = 0, followed by a reflection in the line y = 0, so that y = f(x) $\rightarrow y = -f(-x)$